

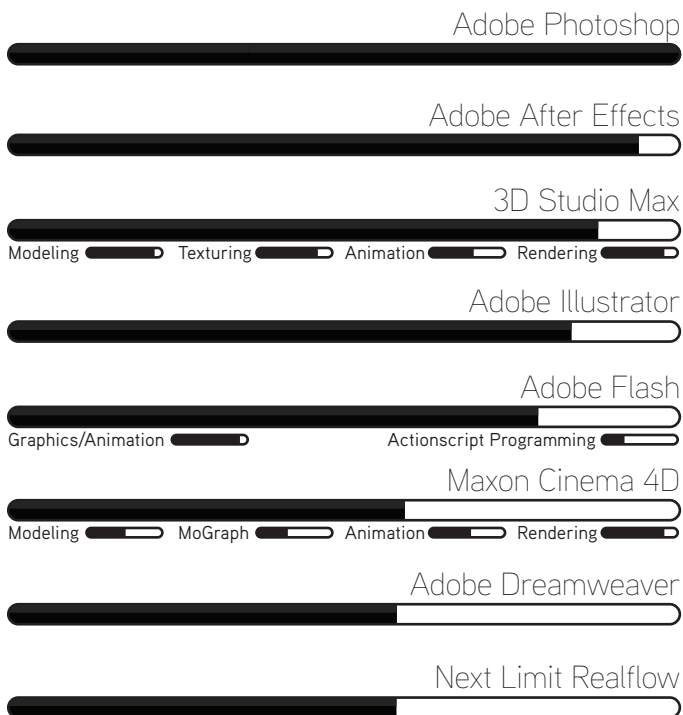
SEAN JOHNSON

ANIMATOR AND DESIGNER

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*I'm a Chicago-based
designer and animator. I've
worked with dozens of
blue-chip clients across the
web, broadcast TV, and
video game mediums.*

Capabilities



Education

Ohio State University
B.S., Political Science, 1990

Experience

Adelstein Liston - Broadcast Graphics Artist

(May 2010 to November 2010)

- Created graphics for regional TV spots advertising political candidates
- Created entire spots within After Effects

Midway Games - User Interface Designer

(June 2007 to February 2009)

- Wireframed and designed game interfaces
- Created illustrations and icons
- Animated screens and cinematic sequences
- Created moodboards for forthcoming titles
- Built the working interfaces in Flash or within our proprietary game-framework application
- Mentored newer artists
- Games included *Mortal Kombat vs. DC*, *NBA Ballers: Chosen One*, *Blitz the League 2*, and *Wii Game Party*.

Motionpop.com - Co-founder/Creative Director

(February 2005 to December 2007)

- Co-founded digital signage implementation company
- Wireframed and designed enterprise-level animation distribution application
- Managed the outside development team that built the application and client software
- Created a library of 50 promotional animations for use in the software, based on our client's existing static signage
- Worked closely with our primary client, *Burger King*

Allure Fusion Media - Creative Lead

(June 2000 to November 2004)

- Managed a team of four designers
- Designed and animated LCD menuboard and promotional screens for QSR clients
- Created and managed a library of animations
- Blue-chip clients I worked with included *McDonald's*, *Coca-Cola*, *Popeye's Chicken*, *Borders*, and *AMC Theaters*

Frankel - Senior Interactive Art Director

(January 1998 to June 2000)

- Designed promotional websites
- Animated digital signage screens for USPS
- Blue-chip clients I designed promo-sites for include *Target*, *Frito-Lay*, *United Airlines*, *Nestle* and *USPS*

Compuserve - Interactive Designer

(January 1997 to January 1998)

- Designed web pages to port online service to the web
- Created a library of GIF animations